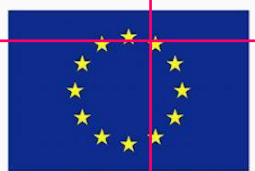


1 2 3 4 5 6 7 8 9 10 11 12 13 14 15

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ROMANIA TREASURE HUNT

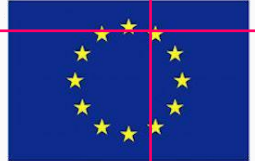


Erasmus+

GAMES FOR ACTIVE LEARNING
2019-1-RO01-KA220-063665_1

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GAMES FOR ACTIVE LEARNING
2019-1-RO01-KA220-063665_1

INSTRUCTIONS

2 players placed so that neither player can see his opponent's map grid and treasure locations.

- Print out two maps. Cut out the small tokens and the indications.
- Each player will hide 3 tokens according to his indications.
- Players take turns (by calling out a grid coordinate) to attempt to find the opponent's treasure.
- On your turn, call out a letter and a number that identifies a row and column on your grid.
- Your opponent checks that coordinate on their map grid and verbally responds "no" if there is no treasure, or "found it" if you have correctly discovered a space that is occupied by a treasure.
- If you found a treasure, your opponent will lose it and will give it to you.
- The first player to discover all three of his opponent's treasures wins the game.

Tokens



Indications

Hide your treasure in Banat, Muntenia and Bucovina.

Hide your treasure in Dobrogea, in The Black Sea and in Oltenia.

Hide your treasure in Dobrogea, Crisana and Moldovia.

Hide your treasure in Banat, Transilvania and Moldovia.

Hide you're treasure in The Black Sea, in Banat, and in Otenia.

Hide your treasure in Maramures, Transilvania and Banat.

Hide your treasure in Banat, Crisana and Moldovia.

Hide your treasure in Bucovina, Otenia and Moldovia.

Hide your treasure in Muntenia, Transilvania and Banat.